



Wwise

certified instructor

PROGRAM

The Audiokinetic Wwise Certified Instructor Program is a four day intensive class that is required for those who want to become a Wwise Certification Instructor. The course is designed to insure that instructors who deliver authorized Wwise certification classes have the technical and academic skill set necessary to meet the high standards required by Audiokinetic.

DAY 1

- Define and discuss the primary objectives of Wwise Certified training.
- Assign lessons for peer review presentations
- Discuss fundamental expectations when delivering the Wwise-101 courseware in a classroom environment.
- Explore high level instructional techniques specifically related to the Wwise-101 course content.
- Discuss strategies for interjecting personal instructional style in a way that enhances the core course content while meeting the primary objectives of the course materials.
- Look at technical considerations for lesson and project file deployment.

DAY 2

- Peer Review Presentations (Round 1). Instructor candidates deliver a presentation of their assigned lesson in a three phase process.

PHASE 1: Instructor candidates share their personal evaluation of their assigned lesson(s) in a way that demonstrates a deep understanding of Wwise, the course material and reveals forethought to the instructional approach necessary to deliver the content in a classroom environment consistent with the principles discussed in Day 1.

PHASE 2: Instructor candidate delivers the assigned lesson section as they would in the classroom, using the best practices discussed the previous day.

PHASE 3: Peer review of the candidates' lesson presentation occurs in the form of verbal and written feedback. The instructor candidate takes note of positive or negative comments and uses this in preparation for following day.

Upon conclusion of the presented lesson, the mentor trainer will provide a deeper analysis of the lesson including teaching strategies, technical concerns and other ways to enhance the lesson not explored in the candidate's presentation.

- Discuss and demonstrate the process of delivering and assessing the hands-on proficiency required for Wwise-135 end user certification. Candidates will be given a pre-created project file to grade as a way to practice the process evaluating the proficiency phase of Wwise-135 certification exams.

DAY 3

- Peer Review Presentations (Round 2). Instructor candidates give a second presentation of assigned course content with an emphasis on incorporating suggestions communicated in their round 1 presentation.
- Any remaining lessons not formally presented by an instructor candidate are analyzed with an emphasis on teaching strategies, technical concerns and ways to enhance the lesson in a classroom setting.
- Discussion and demonstration of how the Wwise course material can be utilized in a collaborative classroom format with students working together to create the soundscape for the tutorial project used throughout the Wwise-101 course material.

DAY 4

- Review and discuss the Wwise Certified Instructor Code of Conduct, including test proctoring policies and procedures.
- Wwise Trainer Certification Exam. Instructor candidates take the Wwise instructor certification exam. All questions will be derived from the Wwise-101 course content.
- Wwise Trainer Certification Proficiency. Instructor candidates take the hands-on proficiency based on materials discussed in the Wwise-101 course content.
- Wwise Proficiency Assessment Evaluation. Instructor candidates must review and evaluate a pre-created Wwise project that has been submitted for assessment. Instructor candidates must demonstrate their understanding of the assessment methodology demonstrated and discussed on day 2.
- Discuss the certified trainer resources available on the Wwise certification website.

ABOUT THE INSTRUCTOR

Robert Brock is the Game Audio dept. director at the Conservatory of Recording Arts & Sciences [CRAS], an audio production school based in Arizona, where he has taught since 1992. Shortly after the introduction of Wwise in 2006, Brock worked closely with Audiokinetic to integrate Wwise as the primary hands-on tool for introducing audio production students to game audio integration. Since then CRAS graduates have moved on to work throughout the game audio industry as sound designers and audio leads. While Brock is passionate about all things audio, he's equally passionate about education. Brock serves as a Logic Pro mentor trainer with Apple Inc. and in that capacity has travelled worldwide training instructors as well as serving as contributing writer and technical editor for the Logic Apple Pro Training Series. He's also an Apple Distinguished Educator [ADE] and served for five years on the ADE advisory board. When not in a classroom, he tries to get back to his roots as a keyboard player and synthesizer geek while still finding time to save the world from the safety of his living room couch.



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